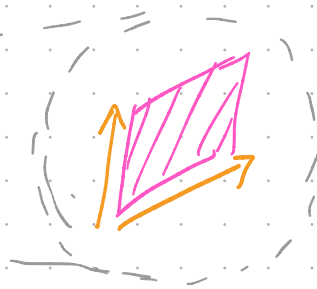
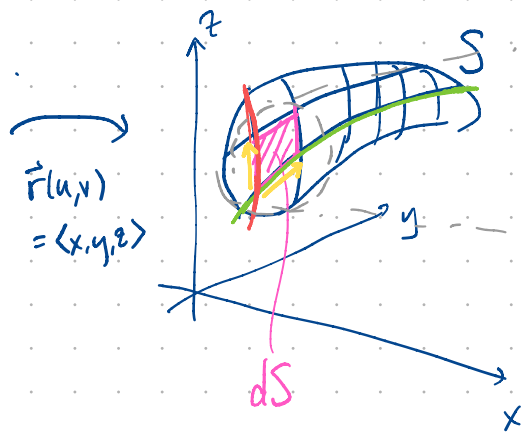
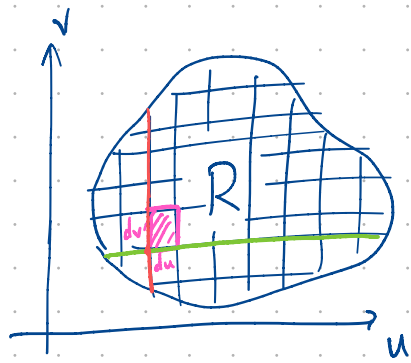


ambient space region of integration	in 1D	in 2D	in 3D
0D regions			
1D regions			
2D regions	N/A		
3D regions	N/A	N/A	

thing
 boundary of region
 =
 derivative* of thing
 region
 * "derivative" means different things in each setting



Area (parallelogram) = $\left| \vec{u} \times \vec{v} \right|$

$$\iint_R f(\vec{r}(u,v)) \text{ ??? } = \iint_S f(x,y,z) dS$$

substitute x, y, z in terms of u, v .

how to write dS in terms of u, v ?

$$\vec{r}_u = \left\langle \frac{\partial x}{\partial u}, \frac{\partial y}{\partial u}, \frac{\partial z}{\partial u} \right\rangle$$

= instantaneous rate of change of \vec{r} with respect to u , as I hold v constant

$$\vec{r}_v dv$$



$$\vec{r}_u du$$

$$dS = \left| \vec{r}_u du \times \vec{r}_v dv \right|$$

$$= \left| \vec{r}_u \times \vec{r}_v \right| du dv$$

Let's consider applying 16.6 to two very special cases...

① S : the graph of the function $f(x,y)$ over some region R in the x,y -plane.

i.e. $S: z = f(x,y)$

If we use the "natural parametrization":

$$x = x$$

$$y = y$$

$$z = f(x,y)$$

i.e. $\vec{r}(x,y)$

$$= \langle x, y, f(x,y) \rangle$$

$$\vec{r}_x = \langle 1, 0, f_x \rangle$$

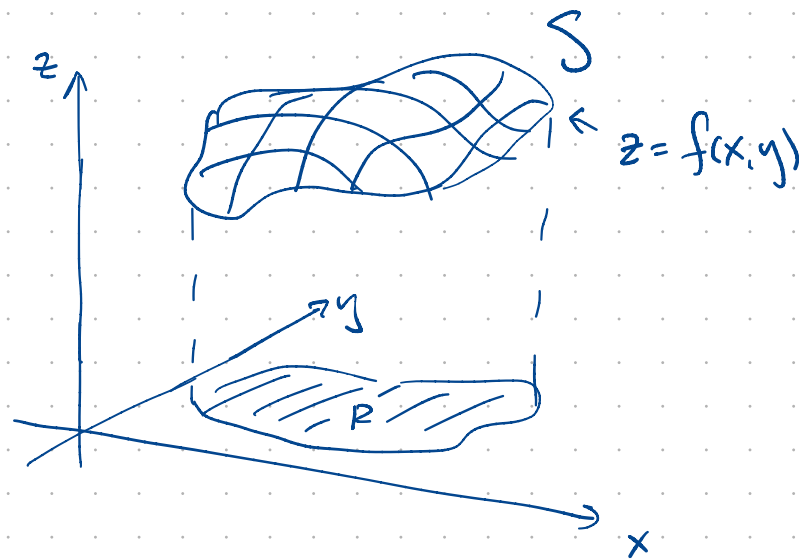
$$\vec{r}_y = \langle 0, 1, f_y \rangle$$

$$\vec{r}_x \times \vec{r}_y = \det \begin{bmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 0 & f_x \\ 0 & 1 & f_y \end{bmatrix} = \langle -f_x, -f_y, 1 \rangle$$

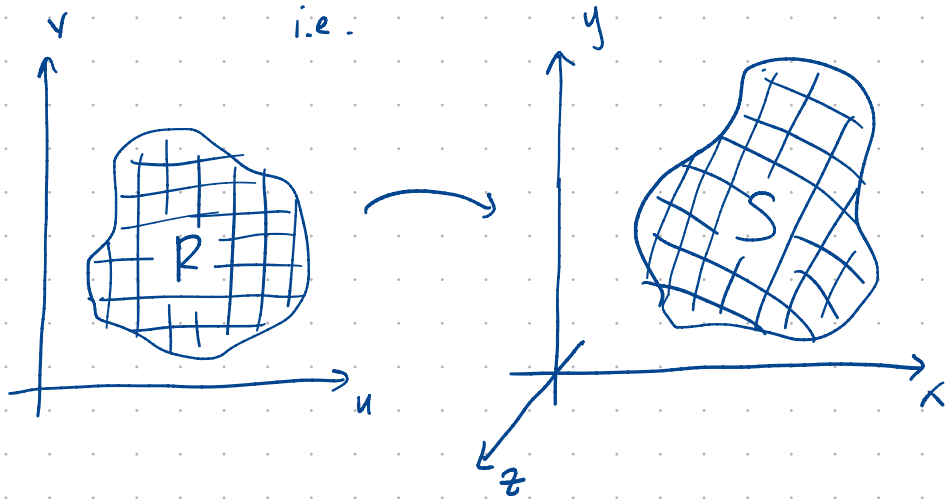
$$\text{So } |\vec{r}_x \times \vec{r}_y| = \sqrt{f_x^2 + f_y^2 + 1}.$$

$$\text{So } \iint_S \text{stuff } dS = \iint_R \text{stuff } \sqrt{f_x^2 + f_y^2 + 1} \, dx \, dy$$

i.e. we recover the formula from 15.5 as a special case of 16.6.



② The surface is flat and entirely contained in the x,y -plane.
i.e.



$$\vec{r}(u,v) = \langle x, y, 0 \rangle$$

$$\vec{r}_u = \left\langle \frac{\partial x}{\partial u}, \frac{\partial y}{\partial u}, 0 \right\rangle$$

$$\vec{r}_v = \left\langle \frac{\partial x}{\partial v}, \frac{\partial y}{\partial v}, 0 \right\rangle$$

$$\vec{r}_u \times \vec{r}_v = \det \begin{bmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial x}{\partial u} & \frac{\partial y}{\partial u} & 0 \\ \frac{\partial x}{\partial v} & \frac{\partial y}{\partial v} & 0 \end{bmatrix} = \dots$$

$$= \left\langle 0, 0, \frac{\partial x}{\partial u} \frac{\partial y}{\partial v} - \frac{\partial y}{\partial u} \frac{\partial x}{\partial v} \right\rangle$$

$$|\vec{r}_u \times \vec{r}_v| = \left| \underbrace{\frac{\partial x}{\partial u} \frac{\partial y}{\partial v} - \frac{\partial y}{\partial u} \frac{\partial x}{\partial v}}_{\text{absolute value}} \right|$$

magnitude

$$= \left| \frac{\partial(x,y)}{\partial(u,v)} \right|$$

absolute value.

check!

so

$$\iint_S \text{dxdy} = \iint_R \left| \frac{\partial(x,y)}{\partial(u,v)} \right| du dv$$

i.e. we recover the 2D formula from 15.9 as a special case of 16.6